Pictures of the 72 Spirits

Herein is a description of the 72 Spirits outlined in the first part of the Lemegeton.

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*6 of the 72 are without pictures



Name(s)- Bael, Baal Position- King Rules over- 66 Legions of Infernal Spirits Appearance- Diverse Shapes, sometimes like a man, cat, toad, or all these at once. Powers- Can make you Invisible Other- Speaks Hoarsely



Name(s)- Agares, Agreas, Agaros Position- Duke Rules over- 31 Legions of Spirits

Appearance- Old Fair Man, riding upon a crocodile, carrying a Goshawk upon his fist, and yet mild in appearance.

Powers- Makes them to run that stand still, and brings back runaways. Teaches all languages or tongues. Can destroy Spiritual and Temporal Dignities. Causes earthquakes **Other-** Was of the order of Virtues



Name(s)- Vassago Position-Rules over- 26 Legions of Spirits Appearance-Powers- Declares things past and to come. Discovers all things hidden or lost Other- Of a good nature



Name(s)- Gamigin, (Gamygn) Samigina Position- Great Marquis Rules over- 30 Legions of Inferiors

Appearance- Little horse or ass. Upon request will appear in the shape of a human **Powers-** Teaches all liberal sciences. Gives account of Dead souls that died in sin. **Other-** Speaks Hoarsely



Name(s)- Marbas, Barbas Position- Great President Rules over- 36 Legions of Spirits

Appearance- Firstly in the form of a great lion. Appears in human form at the request of Magickian

Powers- Answers truly of things hidden or secret. Causes diseases and cures them again. Gives great wisdom and knowledge in mechanical arts. Changes men into other shapes **Other-**



Name(s)- Valefor, Valefar, Malephar. Position- Mighty Duke Rules over- 10 Legions of Spirits Appearance- Lion with an ass's head, bellowing Powers-Other- Good familiar, but tempts master to steal



Name(s)- Amon Position- Marquis Rules over- 40 Legions of Spirits

Appearance- Wolf with a serpent's tail, vomiting flames out of his mouth. Appears in human shape with dog's teeth beset in the head of a raven, or a man with a raven's head at the request of Magickian.

Powers- Tells of things past and to come. Procures feuds and reconciles controversies between friends. Procures love. Makes souls that drowned at sea take up airy bodies and answer interrogations by the Magickian.

Other-



Name(s)- Barbatos Position- Great Duke Rules over- 30 Legions of Spirits Appearance-

Powers- Gives understanding of the singing of birds, and the voices of other creatures. Breaks open treasures laid by the enchantment of Magickians. Knows of things past and to come. Conciliates friends and those that be in power.

Other- Appears when the sun is in Sagittarius with four noble kings and their companies of great troops. Was of the order of virtues, of which some part still remains.



Name(s)- Paimon, (Paymon)

Position- Great King

Rules over- 200 Legions of Infernal Spirits. Part of them are of the order of angels, the other of the order of potentates

Appearance- Man sitting on a dromedary with a glorious crown on his head. Before him comes a host of spirits, like men, with trumpets and cymbals, and all other sorts of musical instruments. Two kings come with him when called alone- Labal and Abalim, as well as Spirits of the order of potentates and 25 Legions. The spirits which are subject to them do not come unless the Magickian compels them.

Powers- Can teach all Arts and Sciences, and other secret things. Tells of what the Earth is, and what holds it up in the waters. Tells what wind is, and where it is. Or any other things that you may desire. Gives dignity and confirms the same. Binds or makes any man subject to the Magickian if they desire. Gives good familiars

Other- Obedient unto Lucifer. Has a great voice, and roars at his first coming. His speech is such that the Magickian will not be able to understand unless he can compel him. Observed towards the (North/)West. Of the order of dominations. When calling Piamon alone, you will need some offering.



Name(s)- Buer Position- Great President Rules over- 50 Legions of Spirits Appearance- The form of the Sagittarius Powers- Teaches Moral and Natural Philosophy, logic art and the virtues of herbs and plants. Heals distempers in man. Gives good familiars Other- Appears when the Sun is in Sagittarius



Name(s)- Gusion, Gusoin, Gusayn Position- Great and Strong Duke Rules over- 40 Legions of Spirits

Appearance- Strange or Blue headed creature. OR. The winged creature shown at the bottom of the Rider Waite Tarot Deck "Wheel of Fortune" card. (Sources state that it is like a Xenophilus, or Cyaenophallus- neither of which have explanations.)

Powers- Tells all things past, present and future. Shows the meaning and resolution of all questions asked. Conciliates and reconciles friendships. Gives honour and dignity to any. **Other-** Speaks Hoarsely



Name(s)- Sitri, Bitru Position- Great Prince

Rules over- 60 Legions of Spirits

Appearance- Firstly with the head of a leopard and the wings of a gryphon. Appears in very beautiful human form at the request of the Magickian.

Powers- Enflames men with women's love and vice versa. Causes them to show themselves naked if desired

Other- Appears when the Sun is in Sagittarius



Name(s)- Beleth, Bileth, Bilet, Byleth **Position-** Mighty and Terrible King

Rules over- 85 Legions of Spirits

Appearance- Rides on a pale horse with musical instruments playing before him. He is very furious at first.

Powers- Causes all the love that be, both of men and women, until the Magickian has had their desire fulfilled.

Other- Of the order of powers. Magickian must hold a Hazel wand, striking it towards the South and East quarters, make a triangle without the circle and command him unto it by the bonds and charges of sprits. The Magickian must give him courtesy because he is a King. Always have a silver ring on the middle finger of the left hand held against your face



Name(s)- Leraie, Leraje, Leraye Position- Marquis, great in power Rules over- 30 Legions of Spirits

Appearance- Archer clad in green, carrying a bow and quiver.

Powers- Causes all great battles and contests. Make wounds made by archers with arrows putrefy.

Other- Belongs to Sagittarius



Name(s)- Eligos, Eligor, Abigor Position- Great Duke Rules over- 60 Legions of Spirits Appearance- Goodly knight, carrying a lance, an ensign and a serpent.

Powers- Discovers hidden things. Knows of things to come. Knows of wars and how the soldiers will or shall meet. Causes the love of Lords and great people. **Other-**



Name(s)- Zepar Position- Great Duke Rules over- 26 Legions of Inferior Spirits Appearance- In red apparel and armour, like a soldier Powers- Causes women to love men, and to bring them together in love. He also makes them barren. Other-



Name(s)- Botis Position- Great President, and an Earl Rules over- 60 Legions of Spirits Appearance- Firstly in the form of an ugly viper. At the request of the Magickian, a human shape with great teeth and two horns, carrying a bright and sharp sword in hand Powers- Tells of things past and to come. Reconciles friends and foes Other-



Name(s)- Bathin, Bathym, Mathim, Marthim
Position- Mighty and strong Duke
Rules over- 30 Legions of Spirits
Appearance- Strong man with the tail of a serpent, sitting on a pale horse.
Powers- Knows the virtues of herbs and precious stones. Can transport men suddenly from one country to another.
Other-



Name(s)- Sallos, Saleos, Zaleos
Position- Great and mighty Duke
Rules over- 30 Legions of Spirits
Appearance- Gallant soldier with a ducal (Duke's) crown on his head riding a crocodile, but peaceably.
Powers- Causes the love of women to men and vice versa
Other-



Proflas

Name(s)- Purson Position- Great King

Rules over- 22 Legions of Spirits

Appearance- Comely, like a man with a lion's face, carrying a cruel viper in his hand, and riding upon a bear. Many trumpets go before him.

Powers- Knows all things hidden, and can discover treasure. Tells of things past, present and to come. Answers truly of all earthly things both secret and divine, and of the creation of the world. Brings forth good familiars.

Other- Can take the body of a human or Arial. Spirits he rule are of the order of Virtues and Thrones



Name(s)- Marax, Morax
Position- Great Earl and President
Rules over- 30 Legions of Spirits
Appearance- Great Bull with a man's face
Powers- Makes men very knowing in Astronomy and all other liberal sciences. Can give good familiars. Knows the virtues of herbs and precious stones.
Other-



Name(s)- Ipos, ipes, Aypeos, Ayporor Position- An Earl and a Mighty Prince Rules over- 36 Legions of Spirits Appearance- Angel with a lion's head, goose's foot, and hare's tail. Powers- Knows all things past, present and to come. Makes men very bold and witty. Other- Belongs to Sagittarius



Name(s)- Aim, Aym, Ain, Aini Position- Great strong Duke

Rules over- 26 Legions of Inferior Spirits

Appearance- Very handsome man with three heads- the first like a serpent, second like a man with two stars on his forehead, third like a cat (one source says calf). He rides upon a viper, carrying a firebrand in his had.

Powers- Makes you very witty in all manner of ways. Answers truly of privy (private) matters **Other-** Sets cities, castles and great places on fire with his firebrand.



Name(s)- Naberius, Cerberus, Cerebus, Kereberus.
Position- Valiant Marquis
Rules over- 19 Legions of Spirits
Appearance- Black Crane, fluttering about a circle.
Powers- Speaks in all Arts and Sciences, especially the art of Rhetoric. Restores lost dignities and honours
Other-



Name(s)- Glasya-Labolas, Glacia-Labolas, Glasya, Caar\crinolas, Cassimolar Position- Mighty President and Earl

Rules over- 36 Legions of Spirits

Appearance- Dog with wings like a gryphon.

Powers- Teaches all Arts and Sciences in an instant. Author of bloodshed and manslaughter. Teaches all things past and to come. If desired, causes love of both friends and foes. Makes a man go invisible

Other-



Name(s)- Bune, Bime, Bim Position- Strong, Great and Mighty Duke Rules over- 30 Legions of Spirits

Appearance- Dragon with three heads- first like a dog, second like a gryphon, third like a man. **Powers-** Changes the place of the dead. Causes the spirits under him to gather upon their sepulchres. Gives riches to a man, and makes him wise and eloquent. Answers truly of your demands

Other- Speaks in a high and comely voice. Has two seals, "the first is best as Solomon saith". (*I have only one, which of the two it is, I am unsure*)



Name(s)- Ronove, Ronobe Position- Great Marquis and great Earl Rules over- 19 Legions of Spirits Appearance- Monster Powers- Teaches the art of Rhetoric. Gives good servants, knowledge of tongues, and favours with friends and foes. Other- Belongs to Sagittarius



Name(s)- Berith, Beale/ Beal, Bofry/ Bolfry, Bofi (all but the first are given by "men of later times") **Position-** Mighty, Great and Terrible Duke

Rules over- 26 Legions of Spirits

Appearance- Soldier with red clothing, with a crown of gold on his head, riding a red horse **Powers-** Gives true answers concerning the past, present and things to come. Can turn metals into gold. Gives dignities and can confirm them unto man. Is said to be a great liar and not to be trusted.

Other- Must use a ring when calling him forth, as spoken about with Beleth. Speaks in a clear subtle voice



Name(s)- Astaroth

Position- Mighty, strong Duke

Rules over- 40 Legions of Spirits

Appearance- Hurtful Angel riding on an infernal beast like a dragon, carrying a viper in his right hand

Powers- Gives true answers of things past, present and to come, and can discover all secrets. Will declare wittingly how the spirits fell, if desired, and the reason of his own fall. Can make men wonderfully knowing in all Liberal Sciences.

Other- You must never let him approach too near, or he will damage you with his noisome (putrid) breath. Holding the magic ring near his face will defend the Magickian from this.



Name(s)- Forneus Position- Mighty and Great Marquis Rules over- 29 Legions of Spirits Appearance- Great Sea-Monster Powers- Teaches and makes men wonderfully knowing in the art of Rhetoric. Causes men to have a good name, and to have the knowledge and understanding of Tongues (languages). Makes one beloved to his foes and friends.

Other- Partly of the order of Thrones, and partly of Angels



Name(s)- Foras, Forcas Position- Mighty President Rules over- 29 Legions of Spirits

Appearance- Strong Man in Human shape

Powers- Gives the understanding to men of how they may know the virtues of herbs and precious stones. Teaches the arts of Logic and ethics in all their parts. May make men invisible, live long, and to be eloquent, if desired. Can discover treasures and lost things **Other-**



Name(s)- Asmoday, Asmodai

Position- Great, Strong and Powerful King.

Rules over- 72 Legions of Inferior Spirits.

Appearance- Has three heads- 1st like a bull, 2nd like a man, and 3rd like a ram. Has the tail of a serpent, and from his mouth issue flames of fire. His feet are webbed like a goose's. Sits upon a dragon, and has in his hand a lance with a banner.

Powers- Gives the ring of virtues; he teaches the arts of Arithmetic, Astronomy, Geometry and all the handicrafts absolutely. Gives true and full answers to your demands. Makes you invincible. Shows where treasures lie, and guards them.

Other- The first and choicest under the Power of Amaymon- he goes before all other. When calling him, "let it be abroad", and remain on their feet at all times, without any headdress or cap. Amaymon may deceive you if you wear a headdress and cause your actions to go awry. When seeing Asmoday in the shape stated above, ask him if he is Asmoday. He will deny it, and afterward will bow down unto the ground.



Name(s)- Gaap, Goap, Tap

Position- Great President and a Mighty Prince.

Rules over- 66 Legions of Spirits

Appearance- In a human shape, before four Great and Mighty Kings, as if he was a guide to lead them on their way.

Powers- Makes men insensible or ignorant, and also in Philosophy and Liberal Sciences, to make them knowing. Can cause Love and Hate. Teaches you how to consecrate the things that belong to the Dominion of Amaymon, his King. Can deliver familiars out of the custody of other Magickians. Answers truly and perfectly f things Past, present and to come. Can carry men speedily from one kingdom to another at the will and pleasure of the Magickian.

Other- Appears when the sun is in some of the Southern Signs. Was of the Order of Potentates.



Name(s)- Furfur, Furtur Position- Great and Mighty Earl Rules over- 26 Legions of Spirits

Appearance- In the form of a Hart (Deer) with a fiery tail. Takes on the form of an Angel when brought up in a triangle.

Powers- Wittingly urge Love between a man and a woman. Can cause Lightning and thunder, blasts and tempestuous storms. Gives true answers of secret and divine things if commanded. **Other-** Never speaks truth unless compelled or brought up within a triangle. He speaks with a hoarse voice.



Name(s)- Marchosias Position- Great and Mighty Marquis

Rules over- 30 Legions of Spirits

Appearance- Wolf having a Gryphon's wings, and a Serpent's Tail, vomiting fire out of his mouth. If commanded, after a while will take the shape of a Man.

Powers- Is a strong fighter. Answers truthfully of all questions and is very faithful to the Magickian in doing his business

Other- Was of the Order of Dominations. Told Solomon that after 1,200 years, he had hopes to return to the Seventh Throne.



Name(s)- Stolas, Stolos Position- Great and Powerful Prince Rules over- 26 Legions of Spirits Appearance- Mighty Raven at first, but later takes the image of a Man. Powers- Teaches the art of Astronomy, and the virtues of Herbs and Precious Stones Other-



Name(s)- Phenex, Pheynix, Fenix

Position- Great Marquis

Rules over- 66

Appearance- Like the Bird Phoenix, having the voice of a child. Appears in Human form if bidden so.

Powers- Speaks marvelously of all wonderful Sciences if required. Is a good and excellent Poet. Willing to perform your requests.

Other- Sings many sweet notes before the Magickian, which they must not regard. Hopes also to return to the seventh throne after 1,200 years



Name(s)- Halphas, Halpas Position- Great Earl Rules over- 26 Legions of Spirits Appearance- Stock-Dove Powers- Builds up Towers and furnishes them with ammunition and weapons, and sends Menof-War to places appointed. Other- Speaks with a hoarse voice.



Name(s)- Malphas, Malpas, Malthas, Malthous. **Position**- Might and Powerful President.

Rules over- 640 Legions of Spirits.

Appearance- First like a Crow, but in Human form at the request of the Magickian.

Powers- Builds houses and High Towers. Can quickly bring artificers (craftspeople) together from all places of the world. [Texts unclear on this-] Brings you " Knowledge Enemies' Desires and Thoughts" [Possibly Knowledge of your enemy's thoughts and desires. Another text says-] Destroys your enemies desires or thoughts. Gives good familiars.

Other- Will receive sacrifices kindly and willingly, but will deceive the giver.



Name(s)- Raum, Raim, Raym Position- Great Earl Rules over- 66 Appearance- In the form of a Crow, but takes on human for at the request of the Magickian. Powers- Steals treasures out of King's houses and carry it where commanded to. Destroys Cities and Dignities of Men. Tells of things Past, What is, and what Will be. Causes Love between Friends and Foes.

Other- Was of the Order of Thrones.



Name(s)- Focalor, Forcalor, Furcalor.
Position- Mighty and Strong Duke
Rules over- 30 Legions of Spirits [Another source says 3, but may be a misprint]
Appearance- Man with Gyrphon's Wings
Powers- Slays Men, drowns them in waters, overthrows ships of war. Has the power over both wind and seas. Will not hurt any man if commanded to by the Magickian

Other- Hopes to return to the Seventh Throne after 1,000 years.



Name(s)- Vepar, Vephar, Separ. Position- Great and Strong Duke Rules over- 29 Legions of Spirits Appearance- Like a Mermaid Powers- Governs the Waters, and Can make the seas be right stormy.

Powers- Governs the Waters, and guide ships laden with Arms, Armour and Ammunition etc. Can make the seas be right stormy, and appear full of ships. Makes Men die in three days by putrefying wounds or sores, and causes worms to breed in them. **Other-**



Name(s)- Sabnach, Sabnock, Savnok, Saburac, Salmac. Position- Mighty Great and Strong Marquis. Rules over- 50 Legions of Spirits

Appearance- Armed Solider, with a lion's Head riding on a Pale coloured Horse

Powers- Builds High Towers, Castles and Cities, and furnishes them with armour, etc. Can afflict men for many days with Wounds and Sores, rotten and full of worms. Gives good familiars at the request of the Magickian.

Other-



Name(s)- Shax, Scox, Chax, Shass Position- Great Marquis Rules over- 30 Legions of Spirits

Appearance- In the form of a Stock-Dove

Powers- Takes away sight, hearing and understanding of men and women. Steals money out of the houses of Kings, and to carry it again in 1,200 years. Will fetch horses or any other thing if requested. Can discover all things hidden and not kept by wicked Spirits. Sometimes gives good familiars.

Other- Must be commanded into a triangle, or he will deceive you, and tell you many lies.

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Name(s)- Vine, Vinea
Position- Great King, and an Earl.
Rules over- 30 Legions of Spirits [Another source says 35]
Appearance- Lion riding on a Black Horse, bearing a Viper in his hand.
Powers- Discovers Hidden Things, Witches, Wizards, and things Present, Past, and To come.
Will build Towers, overthrow Great Stone Walls, and make the Waters rough with Stones (Storms) at the request of the Magickian.
Other-



Name(s)- Bifrons, Bifrous, Bifrovs Position- Earl

Rules over- 6 Legions of Spirits

Appearance- Form of a Monster, but at the request of the Magickian will take the form of a Man **Powers-** makes one knowing in Astrology, Geometry, and other Arts and Sciences. Teaches the virtues of Precious Stones and Woods. Changes Dead Bodies, and puts them in another(s') place. Seemingly lights candles on the graves of the Dead **Other-**



Name(s)- Vual, Vuall, Uvuall, Voval **Position**- Great, Mighty and Strong Duke

Rules over- 37 Legions of Spirits

Appearance- Mighty Dromedary at first, but will put on Human shape at he request of the Magickian.

Powers- Procures the love of a Woman, and tells Things Past, Present and To come. Procures friendship between friends and foes.

Other- Speaks in an imperfect Egyptian Tongue. Was of the Order of Potentates or Powers.



Name(s)- Haagenti, Hagenti, Hegenit, Hagenith
Position- President
Rules over- 33 Legions of Spirits
Appearance- Mighty Bull with gryphon's wings. Will take on Human shape at the request of the Magickian.
Powers- Makes Men wise, and instructs them in Diverse things. Transmutes all Metals into Gold. Changes water into Wine, and vice versa.
Other-



Name(s)- Procel, Crocell, Crokel, Pucel Position- Great and Strong Duke

Rules over- 48 Legions of Spirits

Appearance- In the form of an Angel, speaking something Mystically of Hidden Things **Powers-** Teaches the Art of Geometry and the Liberal Sciences. Will produce Great Noises like the rushing of many Waters, although there be none, at the command of the Magickian. Warms waters and discovers Baths.

Other- Was of the Order of Potentates or Powers before his fall



Name(s)- Furcas Position- Knight

Rules over- 20 Legions of Spirits

Appearance- Cruel old Man with a long Beard and a Horny Head, riding upon a Pale-coloured Horse with a sharp weapon in his hand.

Powers- Teaches the art of Philosophy, Astrology, Rhetoric, Logic, Chiromancy [Palmistry], and Pyromancy [From fire, or forms appearing in Fire], in all their parts and perfectly **Other-**



Name(s)- Balam, Balaam, Balan
Position- Terrible, great and Powerful King.
Rules over- 40 Legions of Spirits
Appearance- Has three heads- 1st like a bull, 2nd like a man, and 3rd like a ram. Has the tail of a serpent, and flaming eyes. Rides on a furious Bear, and carries a Goshawk on his fist.
Powers- Gives True answers of things Past, Present and To come, and makes men Invisible, and Witty.

Other- Speaks in a hoarse voice



Name(s)- Alloces, Allocer, Allocen, Aloces, Alloien **Position**- Great, Mighty and Strong Duke.

Rules over- 36 Legions of Spirits

Appearance- Soldier riding upon a Great Horse. His face is like a Lion's, very red, with flaming eyes.

Powers- Teaches the Art of Astronomy, and all the Liberal Sciences. Gives good familiars **Other-** Speaks in a very big and hoarse voice



Caum

Name(s)- Caim, Camio Position- Great President

Rules over- 30 Legions of Infernal Spirits

Appearance- Bird- called a Thrush, but in Human form at the request of the Magickian, carrying a sharp Sword.

Powers- Good Disputer. Gives understanding of all Birds, the lowing of Bullocks, Barking of Dogs, and all other creatures. He is the voice of the Waters. Gives true and answers of Things To come.

Other- Seems to answer in Burning ashes or in coals of fires. Was of the order of Angels



Name(s)- Murmur, Murmus, Murmux
Position- Great Duke, and an Earl.
Rules over- 30 Legions of Spirits
Appearance- Warrior, riding upon a Gryphon, with a Ducal Crown on his head. Before him appear two of his Ministers with Great Trumpets Sounding.
Powers- Teaches Philosophy perfectly. Constrains Deceased souls to come before the Magickian to answer questions, if desired.
Other- Was partly of the Order of Thrones, and partly of Angels.



Name(s)- Orobas Position- Mighty Prince Rules over- 20 Legions of Spirits

Appearance- Like a horse, but puts on the image of a Man at the request of the Magickian. **Powers-** Discovers all things Past, Present and To come. Gives Dignities and Prelacies, and the favour of friends and foes. Gives true answers of Divinity, and of the creation of the World. **Other-** Very faithful to the Magickian and will not let him be tempted by any other spirit.



Name(s)- Gremory, Gomory, Gemory, Gamori Position- Strong and Powerful Duke Rules over- 26 Legions of Spirits

Appearance- Beautiful Woman, with a Duchess's Crown tied around her waist, riding on a Great Camel.

Powers- tells of things Past, Present and To come, and of Hidden Treasures, and what they lie in. Procures the love of Women, both young and old.

Other- [Is actually Male even though the form is female]



Name(s)- Ose, Oso, Vosa
Position- Great president
Rules over- 30 Legions of Spirits [Another source says 3, but may be a misprint]
Appearance- Leopard at first, but after a little time takes the shape of a Man.
Powers- Makes you cunning in the Liberal Sciences, gives true answers of Divine and Secret things, changes men into any shape the Magickian wants so that the man changed will believe that he is that animal
Other-



Name(s)- Amy, Avnas Position- Great President Rules over- 36 Legions of Spirits Appearance- In the form of a Flaming Fire, but after a while puts on the shape of a Man. Powers- Makes you wonderfully knowing in Astrology and all the Liberal Sciences. Gives good familiars and reveals Treasure kept by Spirits Other-

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Name(s)- Orias, Oriax
Position- Great Marquis
Rules over- 30 Legions of Spirits
Appearance- Lion, riding upon an Mighty and Strong Horse with a Serpent's Tail. In his right hand is Two Great, Hissing Serpents.
Powers- Teaches the virtues of the Stars, and to know the Mansions of the Planets, and how to understand their virtues. Transforms Men, and gives Dignities, prelacies, and confirmation thereof. Gives favour with friends and foes
Other-



Name(s)- Vapula, Naphula Position- Great, Mighty and Strong Duke Rules over- 36 Legions of Spirits Appearance- Lion with Gryphon's wings. Powers- Makes Men knowing in all Handicrafts and Professions, also in Philosophy and other Sciences. Other-



Name(s)- Zagan, Zagam Position- Great King and President Rules over- 33 Legions of Spirits

Appearance- Bull with Gryphon's Wings, and after a while in Human form.

Powers- Makes men witty. Can turn Wine into Water and vice versa, and Blood into Wine. Turns all metals into coin of the Dominion that metal is of. Can make fools wise **Other-**



Name(s)- Valac, Volac, Valak, Ualac
Position- Great and Mighty President
Rules over- 30 Legions of Spirits [Another source says 38]
Appearance- Child (Boy) with Angel's Wings, riding on a two-headed Dragon.
Powers- Gives True answers of Hidden treasures, and where Serpents may be seen. He will bring these to the Magickian without any force or strength being used by him.
Other-



Name(s)- Andras
Position- Great Marquis.
Rules over- 30 Legions of Spirits
Appearance- Angel with a head like a black night raven, riding on a Black Wolf and having a Sharp and Bright Sword flourished aloft in his hand.
Powers- Sows discords.
Other- If the Magickian isn't careful, he will slay the Magickian and his fellows.



Flauros

Name(s)- Flauros, Haures, Hauras, Havres.
Position- Great Duke
Rules over- 36 Legions of Spirits
Appearance- Mighty, terrible and Strong Leopard, after a while and at request, will take on Human form with Firey and Flaming eyes and a terrible Countenance.
Powers- Gives True answers of things Past, Present and To come. Will speak of the Creation of the World and of Divinity, and of how he and other spirits Fell. Destroys and burns up the Magickian's enemies if desired to. Will also not allow the Magickian to be tempted by other Spirits Other- Will lie if not commanded in a triangle.



Adramelech

Name(s)- Andrealphus Position- Mighty Marquis Rules over- 30 Legions of Spirits Appearance- Peacock with Great Noises, and after a while he puts on Human Shape. Powers- Teaches Geometry perfectly, and of Measuration and Astronomy. Makes Men very subtle and cunning in these. Can turn men into the forms of Birds. Other-



Hloter

Name(s)- Cimeies, Cimeries, Cimejes, Kimaris
Position- Mighty, Great, Strong and Powerful marquis
Rules over- 20 Legions of Infernal (or Chief, but more inferior than himself) Spirits
Appearance- Valiant Warrior riding upon a Goodly Black Horse
Powers- Rules over all Spirits in Africa. Teaches Grammar, Logic and Rhetoric. Discovers Lost or Hidden things and treasures. Can make a man seem like a soldier of his own likeness.
Other-



Name(s)- Amdusias, Amduscias, Amdukias Position- Great and Strong Duke Rules over- 29 Legions of Spirits

Appearance- Like a unicorn, but at the request of the Magickian, in Human form, causing Trumpets, and all forms of musical instruments to sound, but not immediately, and not to be seen. **Powers-** Causes Trees to bend and incline to the Magickian's will. Gives Excellent Familiars **Other-**



Name(s)- Belial

Position- Mighty and Powerful King

Rules over- 50 Legions of Spirits [Another says 80, either could be right, possibly 80 given his rank and power.]

Appearance- Two [Another source says A] Beautiful Angel(s) sitting in a Chariot of Fire. **Powers-** Distributes Presentations (Preferments) and Senatorships, etc. Causes favour of Friends and Foes. Gives excellent Familiars.

Other- Was created next after Lucifer. Speaks with a comely voice. Declares that he Fell first from among the Worthier Sort that were before Michael, and the other Angels. Must have offerings, sacrifices and gifts presented to him, or else he will not give true answers He tells the truth

for not a full hour unless constrained by Divine Power



Name(s)- Decarabia Position- Great Marquis Rules over- 30 Legions of Spirits

Appearance- Star in a Pentacle, but at the request of the Magickian, puts on the form of a Man. **Powers-** Discover the Virtues of Birds and Precious Stones, and to make the image of all kinds of birds fly before the Magickian, singing and drinking as all natural Birds do. **Other-** Speaks in a hoarse voice



Name(s)- Seere, Sear, Seir Position- Mighty and Powerful Prince

Rules over- 26 Legions of Spirits

Appearance- Beautiful Man riding upon a Strong Winged Horse.

Powers- To go and come, and bring abundance of things to pass on a sudden, and to carry and re-carry anything where the Magickian wants, or from anywhere the Magickian wants. He can pass over the whole earth in the twinkling of an eye. Gives true relation of all sorts of Thefts, and of Hidden Treasures, and of many other things

Other- Prince under Amaymon, King of the East. Of an indifferent Good Nature, and is willing to do anything the Magickian desires.



Name(s)- Dantalion, Dantalian Position- Great and Mighty Duke

Rules over- 36 Legions of Spirits

Appearance- Man with many countenances, all Men's and Women's Faces, with a book in his right hand.

Powers- Teaches all arts and Sciences to anyone. Declares the secret Counsels [Meetings] of anyone. Knows the thoughts of all Men and Women, and can change them at his will. Can cause Love. Can show the likeness of any Person, and show it by a Vision, wherever in the world they may be.

Other-



Name(s)- Andromalius Position- Great and Mighty Earl

Rules over- 36 Legions of Spirits

Appearance- Man holding a Great Serpent in his Hand. **Powers-** Brings back Thieves and the goods they stole. Discovers all wickedness and underhanded dealings. Punishes all thieves and other wicked people. Also discovers hidden treasures.

Other- Speaks in a hoarse voice